# Towards a Taxonomy of User Feedback Intents for Conversational Recommendations

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### Introduction

- Dialogue-based Conversational Recommender System (DCRS) allows users to interact with the system in natural language for seeking for recommendations.
- Current Limitation: Most of existing systems have provided one-shot recommendation, but little work has investigated users' language-based feedback when they did not get the desired item within a single turn.
- Research Question: How do users express their feedback on the unsatisfied recommendation in natural language (e.g., what intents they may have and what kinds of preferences they may express)?

## **Taxonomy for User Feedback Intents**

We established a taxonomy to classify users' feedback intents through theme identification techniques and constant comparison method.

User Feedback Intent (Code)	Description	Example	Percentage
Reject (REJ)	Seeker dislikes the recommended item.	"I hated that movie. I did not even crack a smile once."	19.2%
Seen (SEE)	Seeker has seen the recommended item before.	"I have seen that one and enjoyed it."	16.3%
Critique-Feature (CRI-F)	Seeker makes critique on specific features of the current recommendation.	"That's a bit too scary for me."	11.8%
Provide Details (PRO)	Seeker provides detailed preferences for the item s/he is looking for.	"I usually enjoy movies with Seth Rogen and Jonah Hill."	11.7%
Inquire (INQ)	Seeker wants to know more about the recommended item.	"I haven't seen that one yet. What's it about?"	10.9%
Critique-Add (CRI-A)	Seeker adds further constraints on top of the current recommendation.	"I would like something more recent."	8.5%
Start Over (STO)	Seeker starts a new query.	"Anything that I can watch with my kids under 10."	5.2%
Neutral Response (NRE)	Seeker does not indicate her/his preferences for the current recommendation.	"I have actually never seen that one."	5.1%
Critique-Compare (CRI-C)	Seeker requests something similar to the current recommendation.	"Den of Thieves (2018) sounds amazing. Any others like that?"	2.9%
Answer (ANS)	Seeker answers the question issued by the recommender.	"Maybe something with more action." (Q: "What kind of fun movie you look for?")	2.8%
Ask (ASK) Critiquing-based feedback	Seeker asks the recommender's personal opinions.	"I really like Reese Witherspoon. How about you?"	1.6%
Restate with Further Constraints (RES-CO)	Seeker restates her/his query with further constraints.	"Do you have something that is a thriller but not too scary?"	1.6%
Restate (RES)	Seeker completely restates her/his query.	"Maybe I am not being clear. I want something that is in the theater now."	1.5%
Restate with Clarification (RES-CL)	Seeker restates her/his query with clarification.	"I'm fine with any sort of horrors, jump scares, clowns, etc."	0.4%
Others (OTH)	The utterance cannot be categorized into any other categories.	"Sorry about the weird typing."	0.4%

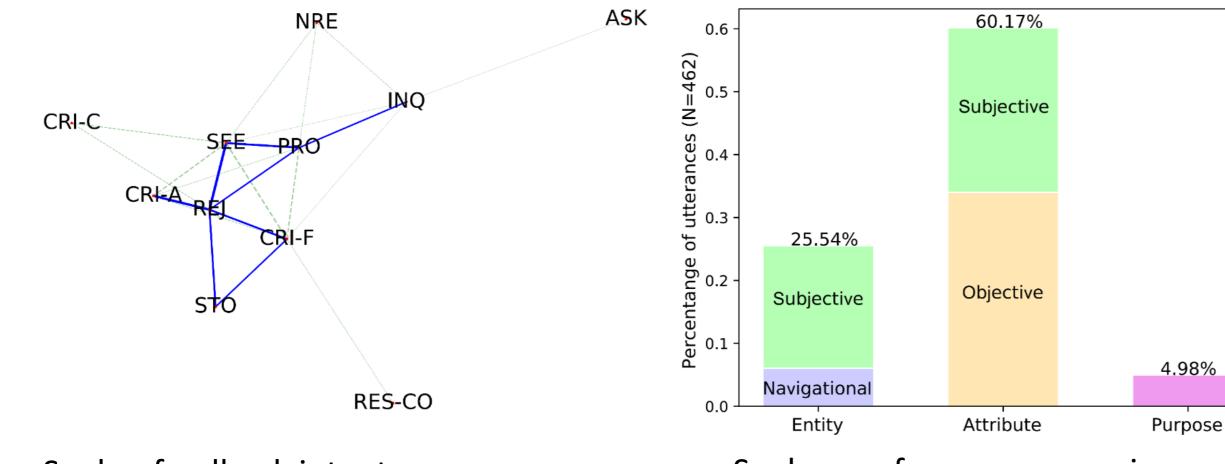
	Recommender:	Hi how are you today? I heard you might be interested in a movie. Any particular genre?				
	Seeker:	Hi, I'm good, just looking for a nice horror movie. Nothing to gory, I				
		liked Beetlejuice.				
	Recommender:	hmm. I don't know too many horror movies. I did watch The <b>Birds</b> .				
	Seeker:	Yeah I've seen the birds it was okay but I felt like it was too old for				
	my tastes.					
	Recommender:	er: border line with suspense might be something like Hannibal o				
The Silence of the Lambs.						
	Seeker:	I didn't like any of those movies, too much talking.				
t	Recommender:	okay. Well, how about <b>Saw</b> ? Seekers' feedback	on			
	Seeker:	Something more like Final Destination. recommendation				
	Recommender:	Do you like any other genres?				
	Seeker: The Saw was okay, I felt like it was too violent. I really love li					
	fantasy horror, maybe Ghost.Recommender:I've heard that is a good one. Have you seen Signs ?					
Y	Seeker:	I heard about that but didn't watch it.				
	Recommender:	: Mel Gibson in it. I've heard it is excellent.				
	Seeker: okay, great I will check it out. thank you.					
	L					

An example of human-human dialogue

(source: ReDail [3])

### **Feedback-Oriented Dialogue Data Analysis**

Based on the established taxonomy, we annotated a set of over 200 dialogues [3], and analyzed the data from the following aspects:



Action (Code)	Description	Percentage	
Recommend (REC)	Recommender provides	43.8%	
Recommente (REC)	one or more recommendations.	43.870	
Evolain (EVD)	Recommender explains	20.007	
Explain (EXP)	why the item is recommended.	30.0%	
Deenend (DEC)	Recommender responds to	17 407	
Respond (RES)	any other queries by the seeker.	12.4%	
$\Lambda$ manual ( $\Lambda$ N(C))	Recommender answers	10.207	
Answer (ANS)	the question from the seeker.	10.2%	
$\mathbf{D}_{\mathbf{r}}$ and $\mathbf{r}$	Recommender requests for	2 107	
Request (REQ)	the seeker's preferences.	3.1%	

Recommender reactions to seekers' feedback, and action distribution in our dataset.

Recommenders tend to *recommend* some other items when receiving seekers' negative feedback.

#### Seeker feedback intent co-occurrence.

*Reject* often co-occurs with *Critique-Add, Provide Details, and Start Over.* 

#### Seeker preference expression.

Seekers more frequently express their preferences at the attribute level (with more objective criteria), but express subjective opinions on entity.

### **Future Work**

- To reveal frequent conversation patterns that may occur between users and recommenders through temporal analysis.
- To develop a dedicated model to predict users' intents given their utterances.
- To eventually build a more effective DCRS that is able to track users' current states, refine their preference model, and then select appropriate actions to respond to users.

## References

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